

VIRTUAL REALITY BASED MOBILITY SOLUTION FOR ALZHEIMER'S PATIENTS

PROFILE

A consumer electronics company



United States of America



Consumer Electronics

CHALLENGES

The client wanted to develop a mentally simulating game for aged, Alzheimer's patients having limited technology or gaming experience.

SOLUTION

Datamatics developed a Virtual Reality based solution to provide an engaging task to users with progressive dementia, as occupational therapy, for motivating them in attempting more on a daily basis.

IMPACT



100%

engagement and improvement in patient motivation



Real-time

Feedback response

